

Lesson Plan - Verbal/Linguistic	
Draw Chart listing all characters in the story with description (aim for at least five descriptive words for each character)	Show knowledge and comprehension of the characters in the tale
Choose one character from list and, to a partner, describe that character- without giving name. Partner has to draw the character and, for a bonus point, guess which character is being described.	Analyse the characters.
Using the character each student has drawn from their partner's description - write three sentences on their background (eg where they were born, what their hobbies are and what music they like)	Apply their knowledge to an extension of the characters.
Using the information they have gathered on their character (both from the tale and their own extension) draw a cartoon of the character in a modern-day situation (Football Match, Classroom, Concert etc)	Use their knowledge, understanding and analysis of the character to entertain and amuse!
Display the cartoons of each character in a separate area and hand out voting slips to each student.	Evaluate the portrayals of each character by voting on favourite cartoon and saying why - linking back to original tale.

Voting Slip		Name.....	Class.....
Name of Character:		Number of Cartoon:	
After listening to the tale I decided the character was:			
1.			
2.			
3.			
Extra comments:			
The cartoon shows the character as:			
1.			
2.			
3.			
Extra comments			